Amendments to the Claims:

1.   (Currently Amended) A method, comprising:

receiving an input signal associated with an actuation of a user-interface member on a

first handheld communication device;

determining a haptic code associated with the actuation; ~~and~~

including the haptic code in an output signal; and

sending the output signal to a second handheld communication device remote from the

first handheld communication device.

2.   (Canceled)

3.   (Original) The method of claim 1 further comprising including in the output signal at

least one of a message, a video image, and a graphical feature.

4.   (Currently Amended) The method of claim 1 ~~further comprising making the~~

~~determination is~~ wherein the haptic code is determined based on a predetermined scheme.

5.   (Original) The method of claim 1 wherein the user-interface member includes at least

one of a key, a button, a key pad, a direction pad, a touch screen, a scroll wheel, a mini-joystick,

a trackball, and a knob.

6.   (Currently Amended) A method, comprising:

receiving an input signal;

outputting a request from a first handheld communication device, the request relating to a contact by a user or an input device, with a user-interface member coupled to a second handheld communication device; and

providing a control signal associated with the contact to an actuator coupled to the second handheld communication device, the control signal configured to cause the actuator to output a haptic effect associated with the input signal upon a user's contacting the user-interface member.

7.   (Original) The method of claim 6 further comprising extracting a haptic code from the input signal, the control signal being based at least in part on the haptic code.

8.   (Original) The method of claim 6 further comprising causing a content of the input signal to be displayed, the content includes at least one of a message, a video image, and a graphical feature.

9.   (Original) The method of claim 6 wherein the user-interface member includes one of a key, a button, a key pad, a direction pad, a touch screen, a scroll wheel, a mini-joystick, a trackball, and a knob.

10.   (Currently Amended) A computer-readable medium on which is encoded program code, comprising:

program code for receiving an input signal associated with an actuation of a user-interface member on a first handheld communication device;

program code for determining a haptic code associated with the actuation; and

program code for including the haptic code in an output signal; and

program code for sending the output signal to a second handheld communication device remote from the first handheld communication device.

11.   (Canceled)

12.   (Original) The computer-readable medium of claim 10 further comprising program code for including in the output signal at least one of a message, a video image, and a graphical feature.

13.   (Currently Amended) The computer-readable medium of claim 10 further comprising program code for making the determination is determining the haptic code based on a predetermined scheme.

14.   (Currently Amended) A computer-readable medium on which is encoded program code, comprising:

program code for receiving an input signal;

program code for outputting a request from a handheld communication device, the request relating to a contact by a user or an input device, with a user-interface member coupled to a handheld communication device; and

program code for providing a control signal associated with the contact to an actuator coupled to the handheld communication device, the control signal configured to cause the actuator to output a haptic effect associated with the input signal.

15. (Original) The method of claim 14 further comprising program code for extracting a haptic code from the input signal, the control signal being based at least in part on the haptic code.

16. (Original) The method of claim 14 further comprising program code for causing a content of the input signal to be displayed, the content includes at least one of a message, a video image, and a graphical feature.

17. (Canceled)

18. (Canceled)

19. (Currently Amended) An apparatus, comprising:

a user-interface member coupled to a body of a first handheld communication device;

a processor;

an actuator coupled to the body and in communication with the processor; and

a memory in communication with the processor, the memory storing program code executable by the processor, including:

program code for receiving an input signal associated with an actuation of the user-interface member;

program code for determining a haptic code associated with the actuation; and

program code for including the haptic code in an output signal; and

program code for sending the output signal to a second handheld communication device remote from the first handheld communication device.

20.   (Canceled)

21.   (Currently Amended) The apparatus of claim ~~20~~ 19 wherein the handheld communication device includes one of a cellular phone, a satellite phone, a cordless phone, a personal digital assistant, a pager, a two-way radio, a portable computer, a game console controller, a personal gaming device, and an MP3 player.

22.   (Original) The apparatus of claim 19 wherein the user-interface member includes at least one of a key, a button, a key pad, a direction pad, a touch screen, a scroll wheel, a mini-joystick, a trackball, and a knob.

23.   (Original) The apparatus of claim 19 wherein the memory further stores program code for sending the output signal to a remote handheld communication device.

24.   (Original) The apparatus of claim 19 wherein the memory further stores program code for including in the output signal at least one of a message, a video image, and a graphical feature.

25.   (Original) The apparatus of claim 19 wherein the user-interface member is one of a plurality of user-interface members coupled to the body, the memory further storing a plurality of

haptic codes, each associated with one of the plurality of user-interface members according to a

predetermined scheme.

26.   (Currently Amended) The apparatus, comprising:

a user-interface member coupled to a body of a handheld communication device;

a processor;

an actuator coupled to the body and in communication with the processor; and

a memory in communication with the processor, the memory storing program code

executable by the processor, including:

program code for receiving an input signal;

program code for outputting a request from the handheld communication device,

the request relating to a contact by a user or an input device, with the user-interface

member; and

program code for providing a control signal associated with the contact to the

actuator, the control signal configured to cause the actuator to output a haptic effect

associated with the input signal.

27.   (Canceled)

28.   (Currently Amended) The apparatus of claim 27 26 wherein the handheld

communication device includes one of a cellular phone, a satellite phone, a cordless phone, a

personal digital assistant, a pager, a two-way radio, a portable computer, a game console

controller, a personal gaming device, and an MP3 player.

29.   (Original) The apparatus of claim 26 wherein the user-interface member includes at least

one of a key, a button, a key pad, a direction pad, a touch screen, a scroll wheel, a mini-joystick,

a trackball, and a knob.

30.   (Original) The apparatus of claim 26 wherein the memory further stores program code

for extracting a haptic code from the input signal, the control signal being based at least in part

on the haptic code.

31.   (Original) The apparatus of claim 26 further comprising a display device in

communication with the processor, the memory further storing program code for causing a

content of the input signal to be displayed, the content includes at least one of a message, a video

image, and a graphical feature.